

# Fuzzy Set Theory in Computer Vision: Example 10

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FUZZ-IEEE, July 2017



## Shapley

The Shapley values of  $\mu$  are

$$\Phi_{\mu}(i) = \sum_{K \subseteq X \setminus \{i\}} \zeta_{X,1}(K) (\mu(K \cup \{i\}) - \mu(K)), \quad (1a)$$

$$\zeta_{X,1}(K) = \frac{(|X| - |K| - 1)! |K|!}{|X|!}, \quad (1b)$$

where  $K \subseteq X \setminus \{i\}$  denotes all proper subsets from  $X$  that do not include source  $i$ . The Shapley value of  $\mu$  is the vector  $\Phi_{\mu} = (\Phi_{\mu}(1), \dots, \Phi_{\mu}(N))^t$  and  $\sum_{i=1}^N \Phi_{\mu}(i) = 1$ . The Shapley index can be interpreted as the average amount of *contribution* of source  $i$  across all coalitions. It makes its decision based on the weighted sum of (positive-valued) numeric differences between consecutive steps (layers) in the capacity.

## Interaction index

The interaction index (Murofushi and Soneda) between  $i$  and  $j$  is

$$\mathbf{I}_{\mu}(i, j) = \sum_{K \subseteq X \setminus \{i, j\}} \zeta_{X,2}(K) (\mu(K \cup \{i, j\}) - \mu(K \cup \{i\}) - \mu(K \cup \{j\}) + \mu(K)), \quad i = 1, \dots, N, \quad (2a)$$

$$\zeta_{X,2}(K) = \frac{(|X| - |K| - 2)! |K|!}{(|X| - 1)!}, \quad (2b)$$

where  $\mathbf{I}_{\mu}(i, j) \in [-1, 1], \forall i, j \in \{1, 2, \dots, N\}$ . A value of 1 (respectively,  $-1$ ) represents the maximum complementarity (respective redundancy) between  $i$  and  $j$ .

## Interaction index: generalization

The interaction index for any coalition  $A \subseteq X$  is

$$\mathbf{I}_\mu(A) = \sum_{K \subseteq X \setminus A} \zeta_{X,3}(K, A) \sum_{C \subseteq A} (-1)^{|A \setminus C|} \mu(C \cup K),$$

$$i = 1, \dots, N, \quad (3a)$$

$$\zeta_{X,3}(K, A) = \frac{(|X| - |K| - |A|)! |K|!}{(|X| - |A| + 1)!}. \quad (3b)$$

This equation is a generalization of both the Shapley index and Murofushi and Soneda's interaction index as  $\Phi_\mu(i)$  corresponds with  $\mathbf{I}_\mu(\{i\})$  and  $\mathbf{I}_\mu(i, j)$  with  $\mathbf{I}_\mu(\{i, j\})$ .